Name



What would I do?

DIRECTIONS: Imagine that you could transport yourself into the Don Quixote. At what point would you step in? Would you jump in as yourself or would you change your character? What would you do? Would you try to change the plot? In what way? Answer each question below:

Describe a scene in the story when you would step in:
Explain why you chose this scene:
Describe the character/person you would be:
Explain why you chose this person:
Explain with you chose this person.
Describe what you would do when you transport into the story:
,
Describe how your being there would change the story?
Would you being there change the ending? If you have
Would you being there change the ending? If yes, how?
Which character would you want to change or be?
Triner character would you want to character be.
Write how you would make a positive difference for this character:

Use the back of this sheet or another piece of paper to write your answers.

Name				



Draw what you would do

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Don Quixote: Hero or Fool?

Stage	Summary
Who is Don Quixote?	The story begins when the reader/viewer is introduced to Alonso Quixana, a middle-aged man who enjoys reading books about knights and their chivalric deeds.
His First Adventure	After reading his books Quixana begins to imagine that he is a knighterrant . He changes his name to <i>Don Quixote</i> and decides to go out on an adventure. He finds an old knight's armor that belonged to his father; mounts his old horse, Rocinante; and he goes out by himself on his first adventure, thinking about the beautiful Dulcinea, an imaginary peasant woman he's never met.
Asking for help	After an unsuccessful first adventure, he goes back home and recruits Sancho Panza, who he calls his squire – Sancho becomes his faithful and only friend.
Hero or Fool?	On his adventure with Sancho, Don Quixote sees a windmill and attacks it with a lance, thinking it's a giant. His imagination and his belief that he cannot return home until he's done his knightly deeds makes us wonder if he is a hero or a fool. He begins to believe that he was a true knight. Sancho begins to wonder why he is on this adventure!
Friends or Enemies!	During Don Quixote's story or adventures, he meets other people (characters) who find him crazy or pity him. But all want him to go away. Adventures include the funeral of a lovestruck student, finding some galley slaves, the unifying of two broken-hearted couples, and a dream where Don Quixote is battling a giant.
Going Home	In the end, Don Quixote's friends and family come to his rescue and take him and Sancho home. Don Quixote resists, fights them, because he believes they are there to harm him and that he is under an enchanted spell.



Don Quixote Activities

Social Media: Set up an imaginary *Instagram*, *Facebook* for Don Quixote or Sancho Panza. Write their biography / personal description for it; Send a *Tweet* about the Don Quixote.

Write an E-Mail to Don Quixote; Sancho Panza; Pick another character and E-Mail him/her. Create a short 6o-second video about Don Quixote and/or Sancho Panza for social media.

Picture Impressions

Draw your impression of Don Quixote riding Rocinante.

Make Words

Using these letters – DON QUIXOTE DE LA MANCHA – see how many words you can make that are four letters or more.

Watch the Videos

After watching the video scenes of Don Quixote compare them to the book/story you read; create your own video using the storyboarding guides attached.

Poetry Contest

Hold a contest for the best poem about Don Quixote, Dulcinea or Sancho Panza.

Picture Impressions 2

Draw a sketch of your impression of Sancho Panza hiding in the skirts of the Duchess.

Write a Song

Write a song that Don Quixote might compose to sing to Dulcinea.

Make a Mural

Collect magazine pictures, downloadable Internet pictures, or photocopy pictures out of books about knights, windmills, mountains in Spain, river mills, or any other items relevant to the book and make a collage mural at home/school take a picture and share with your classmates/teacher; you can also create a virtual collage mural with your computer and share on screen with your class/teacher.

I Spy Don Quixote!

What if Don Quixote and Sancho Panza were spotted in your neighborhood, where would you place them – using the story plot, find local spots they would be seen and write your own story.